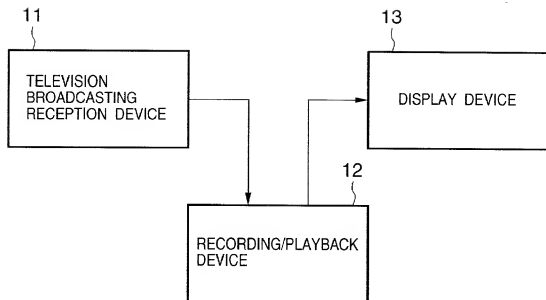


FIG. 1

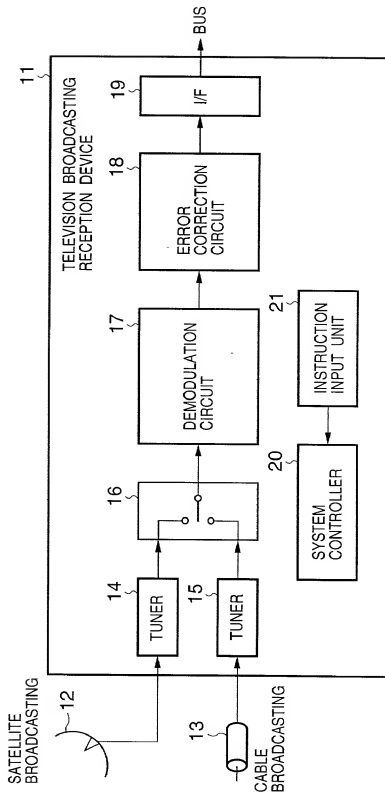


FIG. 3

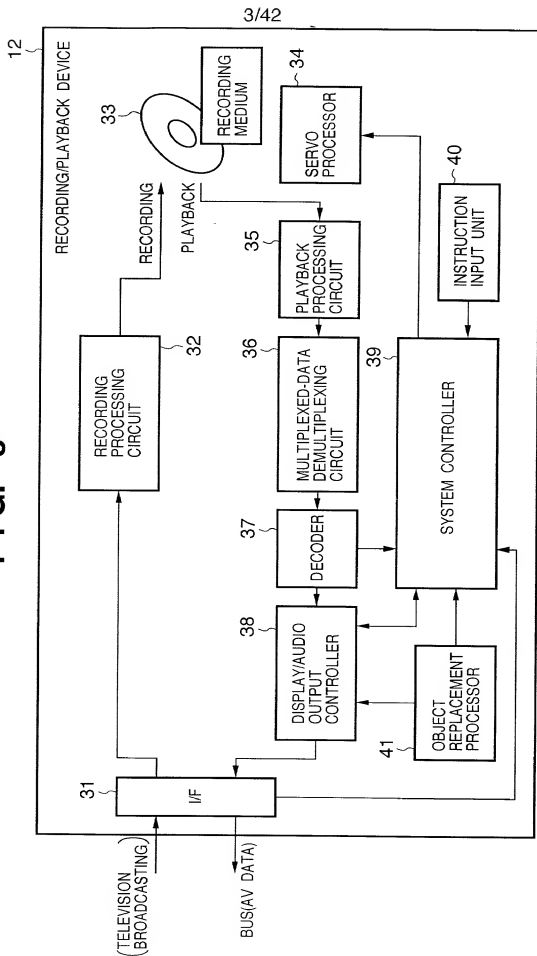


FIG. 4

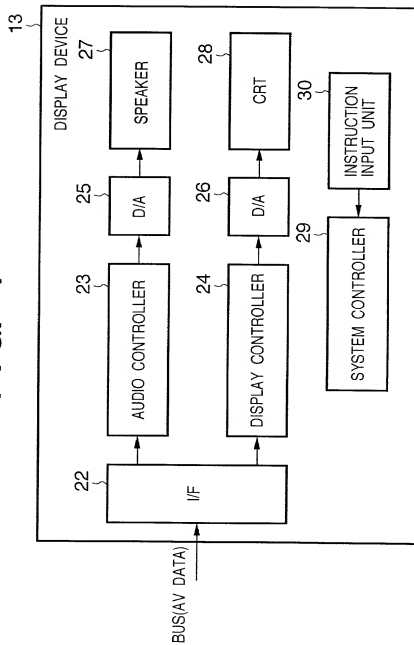


FIG. 5

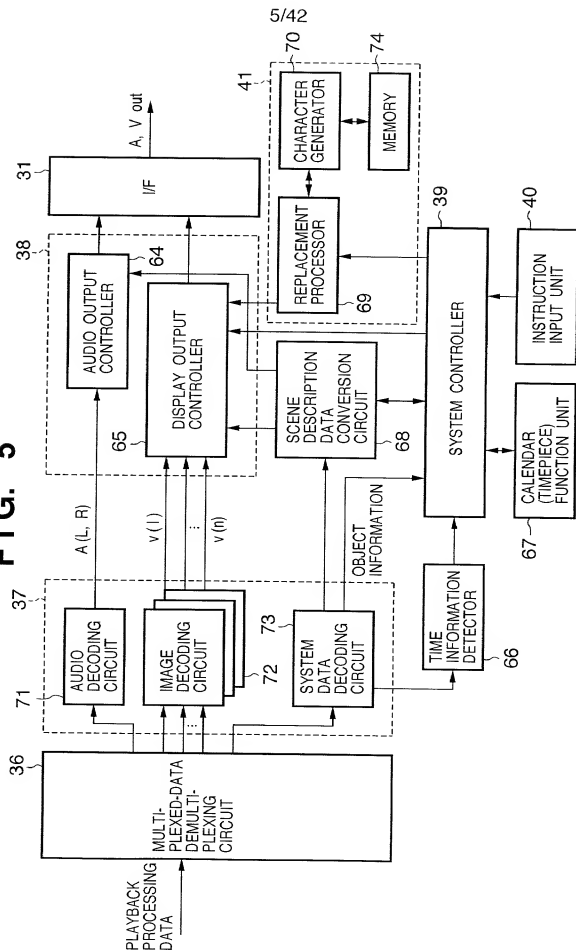


FIG. 6

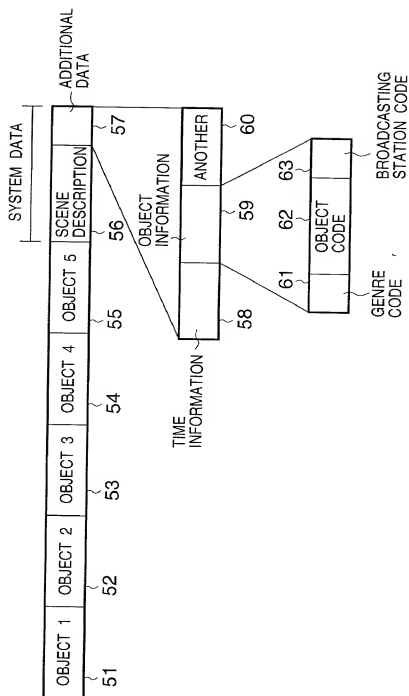


FIG. 7

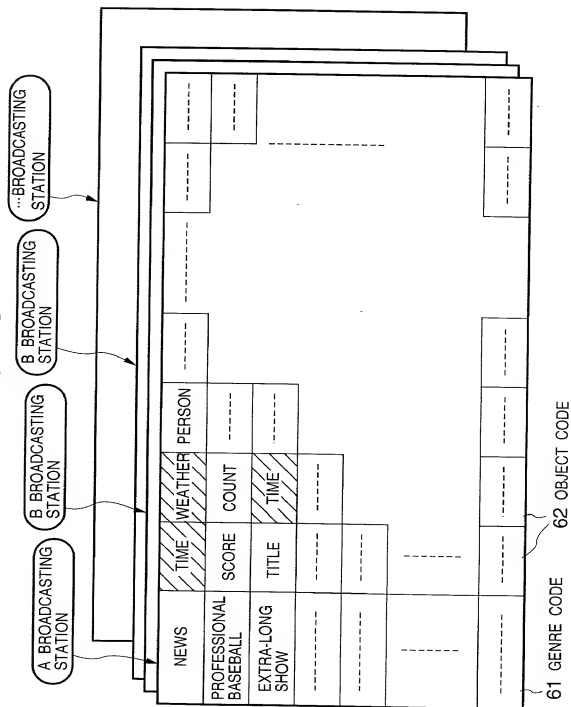


FIG. 8

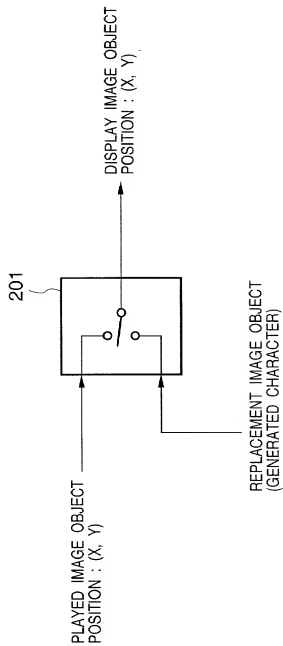


FIG. 9A

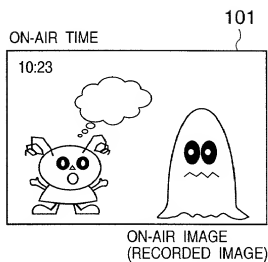


FIG. 9B

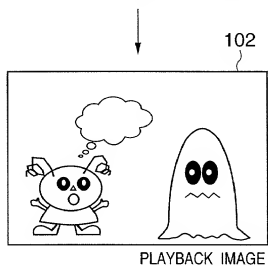


FIG. 10A

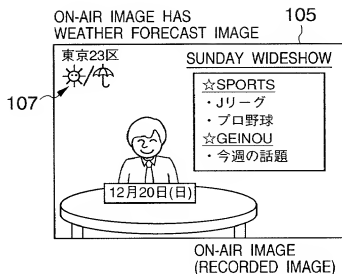


FIG. 10B

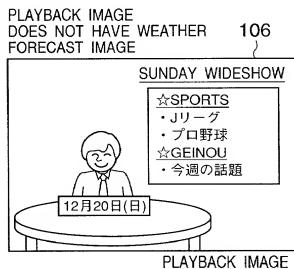


FIG. 11A

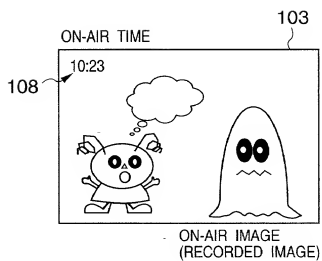


FIG. 11B

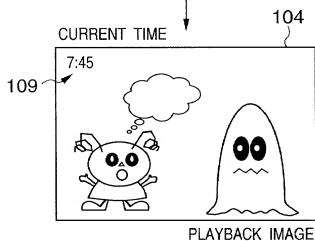


FIG. 12

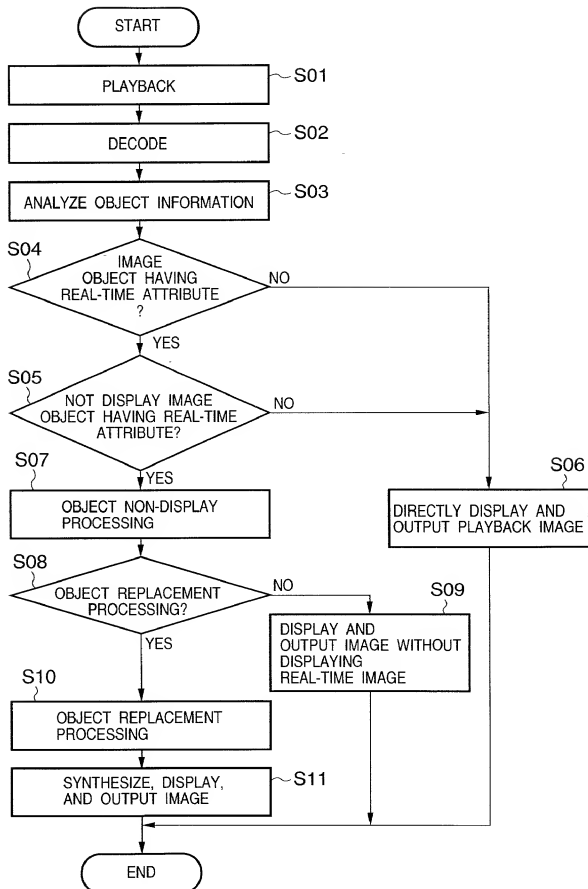


FIG. 13

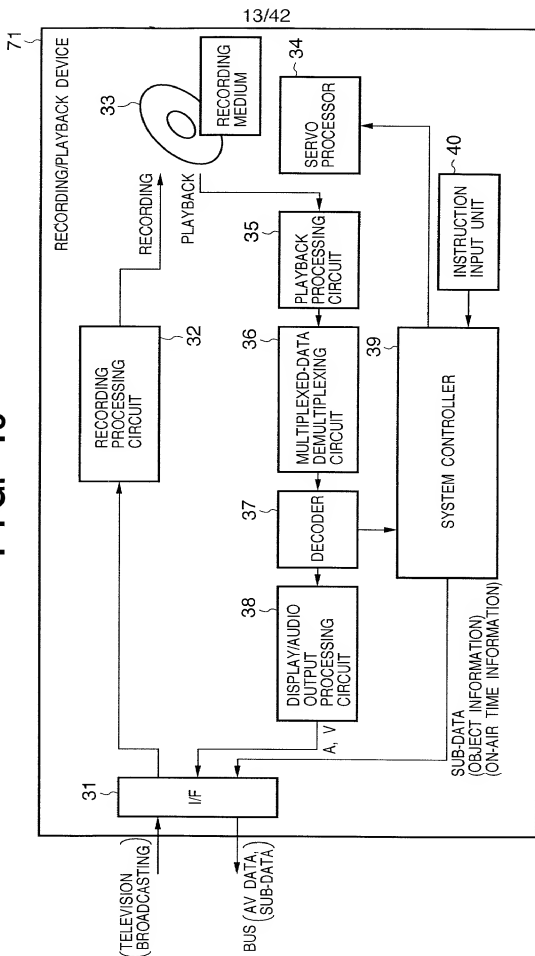


FIG. 14

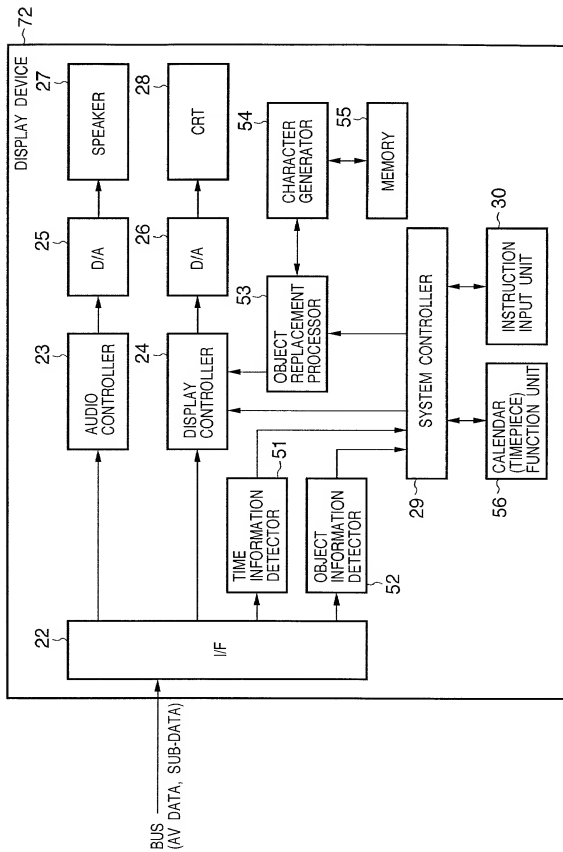


FIG. 15

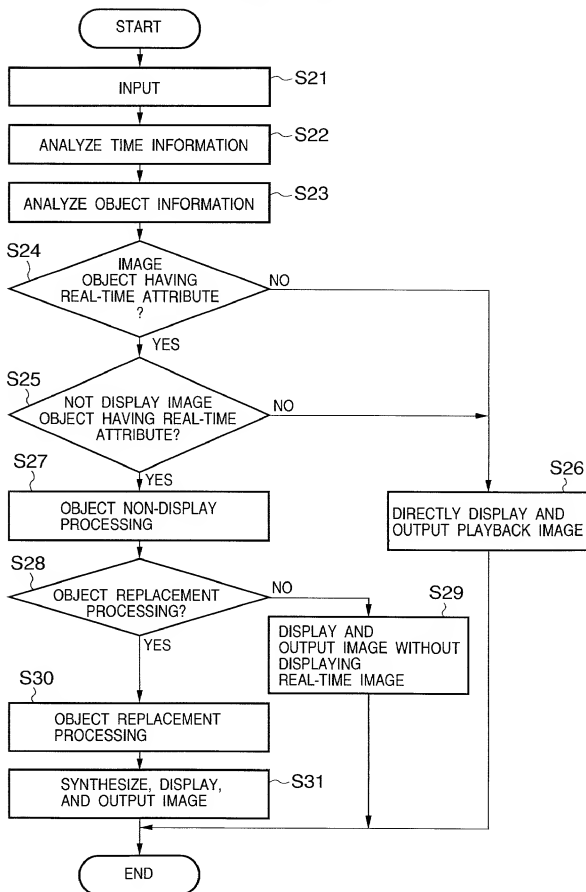


FIG. 16

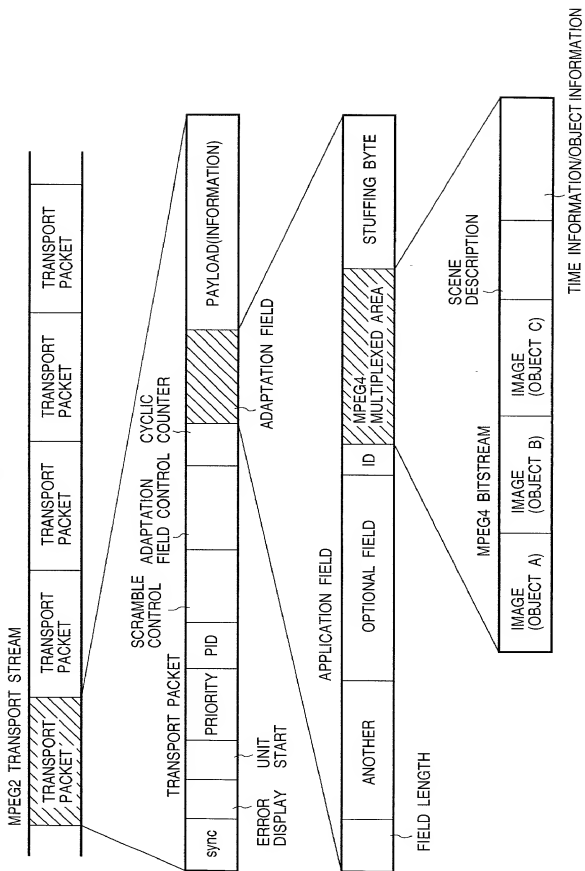


FIG. 17

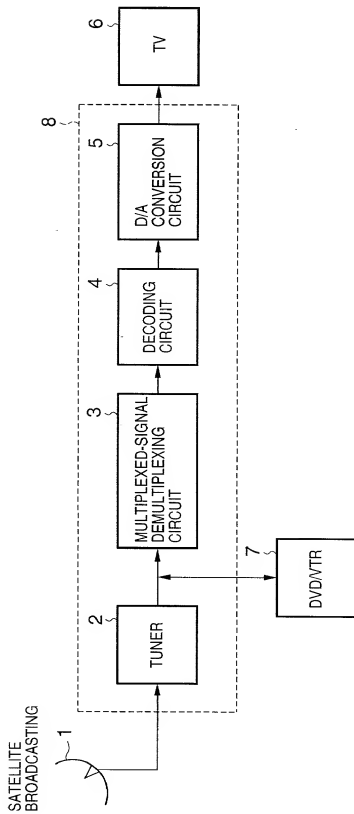


FIG. 18

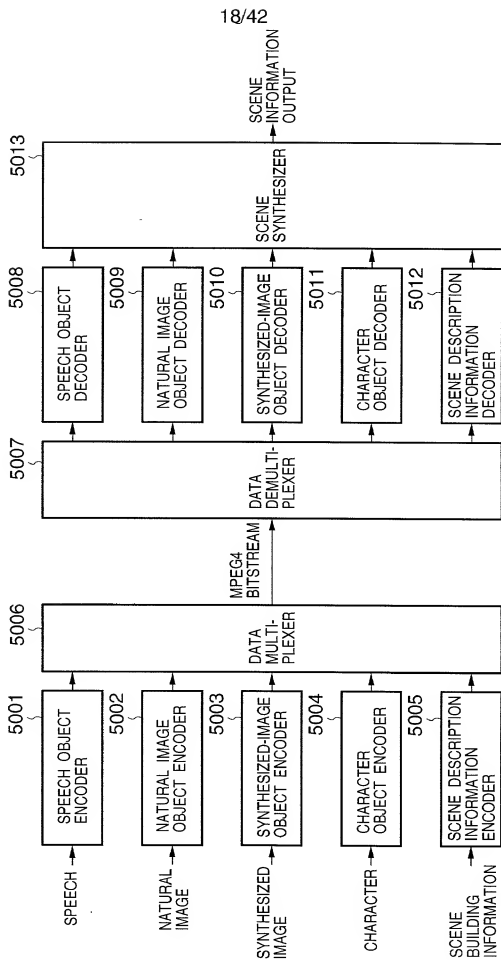


FIG. 19

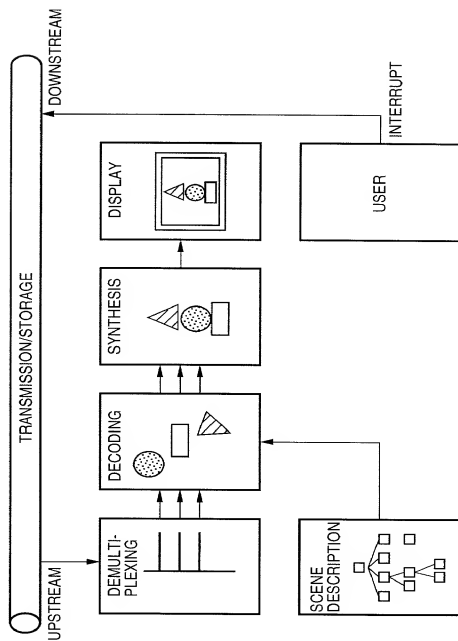


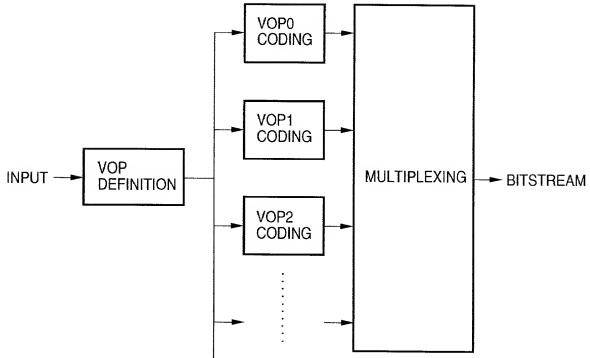
FIG. 20

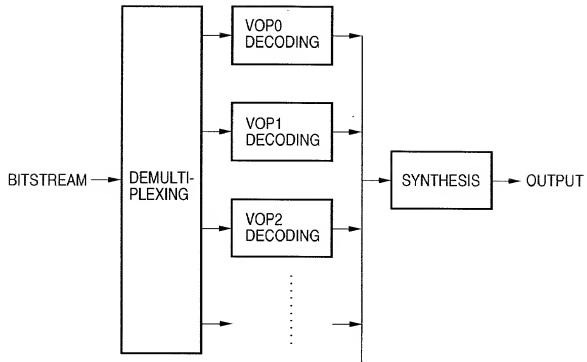
FIG. 21

FIG. 22

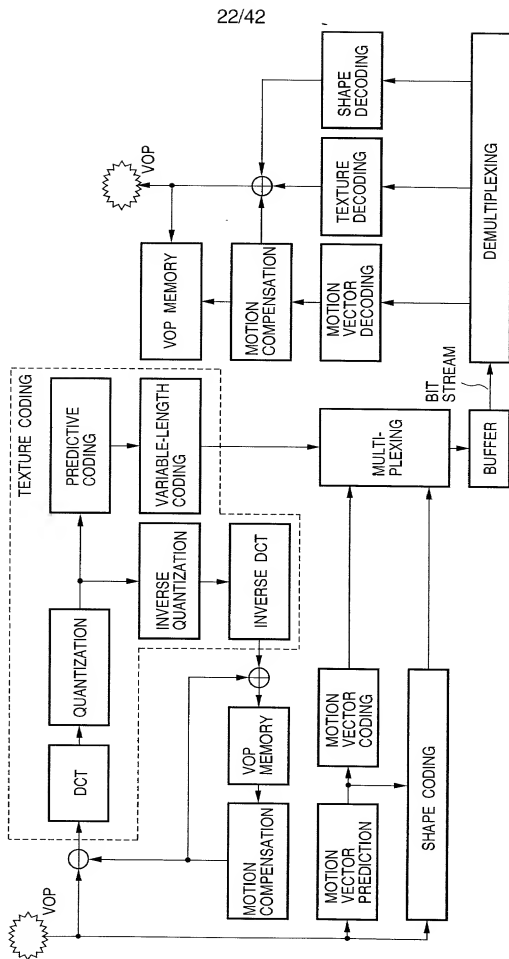


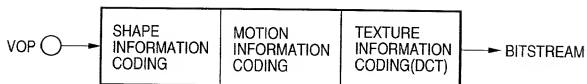
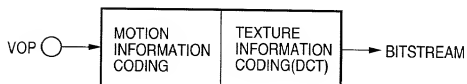
FIG. 23A**FIG. 23B**

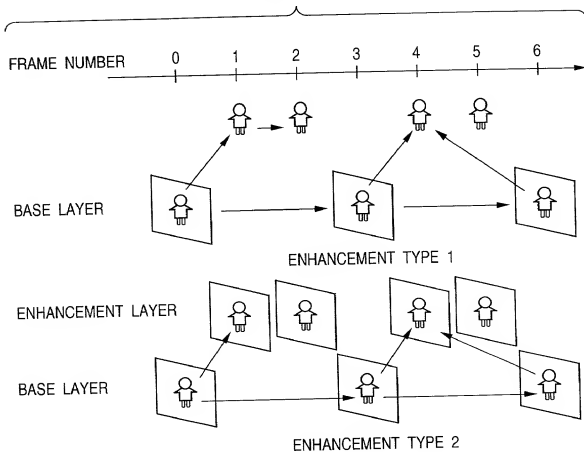
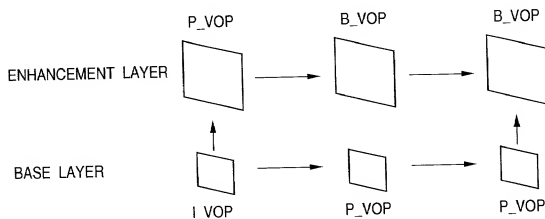
FIG. 24A**FIG. 24B**

FIG. 25A

PERSPECTIVE TRANSFORMATION	$x' = (ax + by + c)/(gx + hy + l)$ $y' = (dx + ey + f)/(gx + hy + l)$
AFFINE TRANSFORMATION	$x' = ax + by + c$ $y' = dx + ey + f$
ISOTROPIC ENLARGEMENT (a)/ ROTATION(θ)/MOVEMENT(c, f)	$x' = a \cos \theta x + a \sin \theta y + c$ $y' = -a \sin \theta x + a \cos \theta y + f$
TRANSLATION	$x' = x + c$ $y' = y + f$

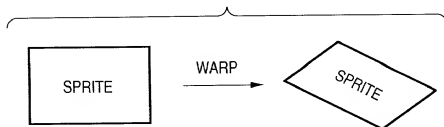
FIG. 25B

FIG. 26

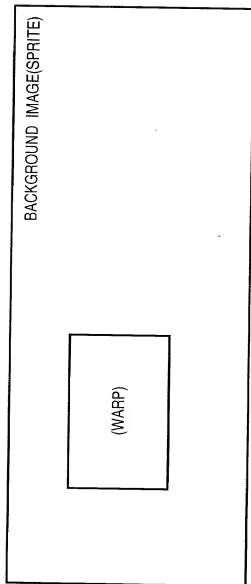


FIG. 27

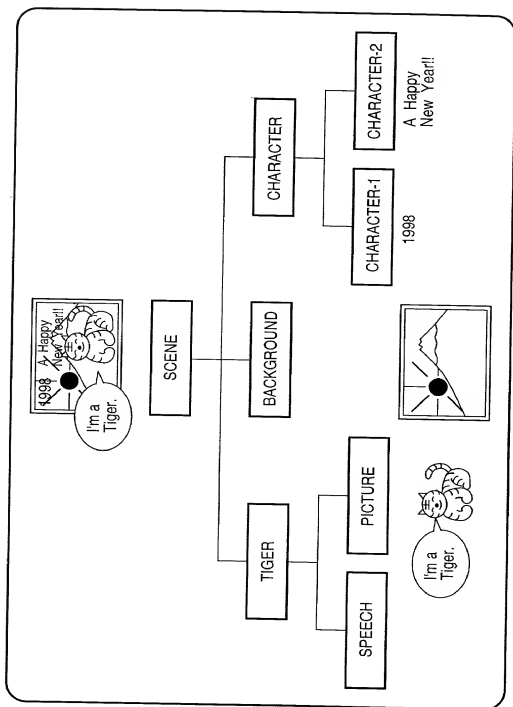


FIG. 28

CODING SCHEME		BIT RATE kbit/S
PARAMETRIC CODING	IL	6-16
	HVXC	2-6
CELP CODING	WB-CELP	14-24
	NB-CELP	4-12
TIME/FREQUENCY CONVERSION CODING (T/F CONVERSION)	COMPLIANCE WITH AAC	24-64
	TwinVQ	6-40
SNHC	SA CODING (TONE SYNTHESIS)	—
	TTS CODING (TONE SYNTHESIS)	—

CELP : Code Excited Linear Prediction
 SNHC : Synthetic Natural Hybrid Coding

FIG. 29

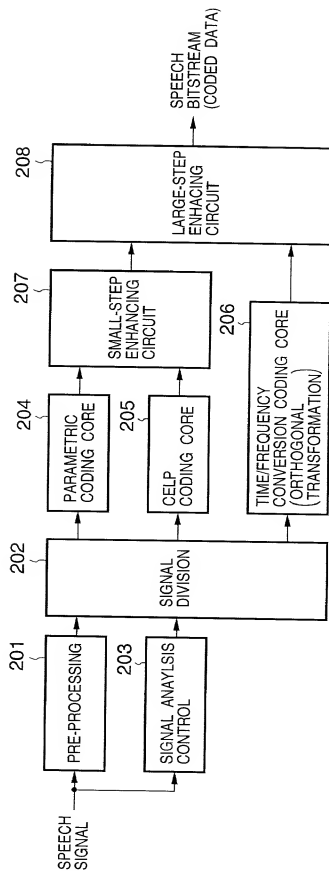


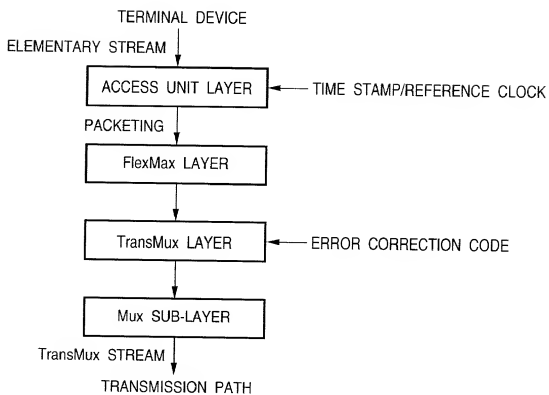
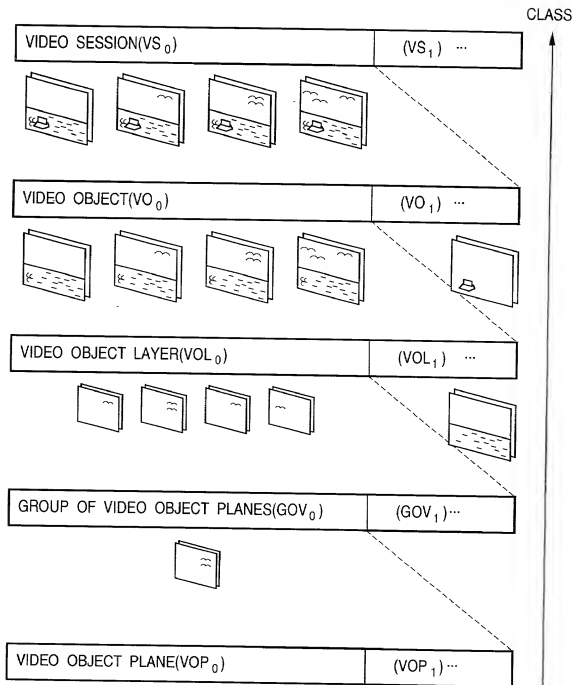
FIG. 30

FIG. 31



VS : Video Session
 VO : Video Object
 VOL : Video Object Layer
 GOV : Group Of Video Object Plane
 VOP : Video Object Plane

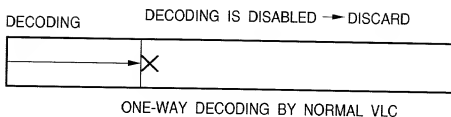
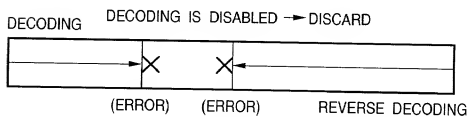
FIG. 32A**FIG. 32B**

FIG. 33A

INSERTION OF RM(RESYNC MARKER)

RAM	MICROBLOCK NUMBER	QUAN- TIZATION SCALE VALUE	RM	MICROBLOCK NUMBER	QUAN- TIZATION SCALE VALUE
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SLICE

FIG. 33B

INSERTION OF MM(MOTION MARKER)<DATA PARTITIONING>

MOTION INFORMATION	MM	TEXTURE INFORMATION	
-----------------------	----	---------------------	--

FIG. 34

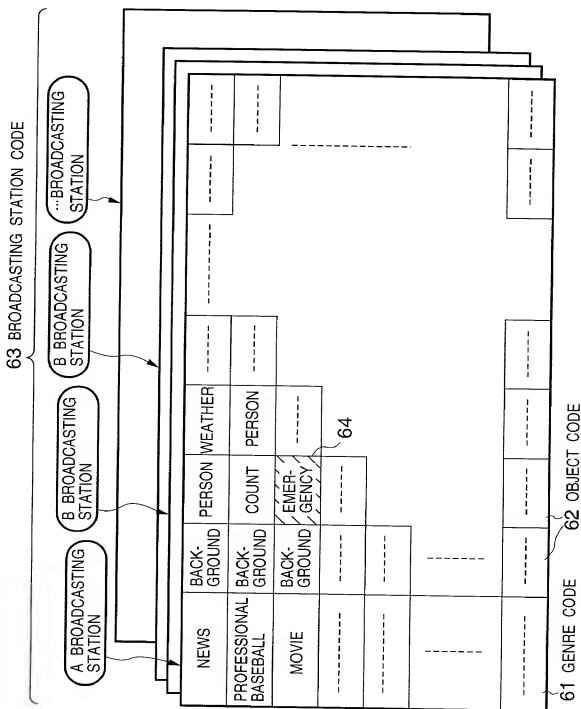


FIG. 35

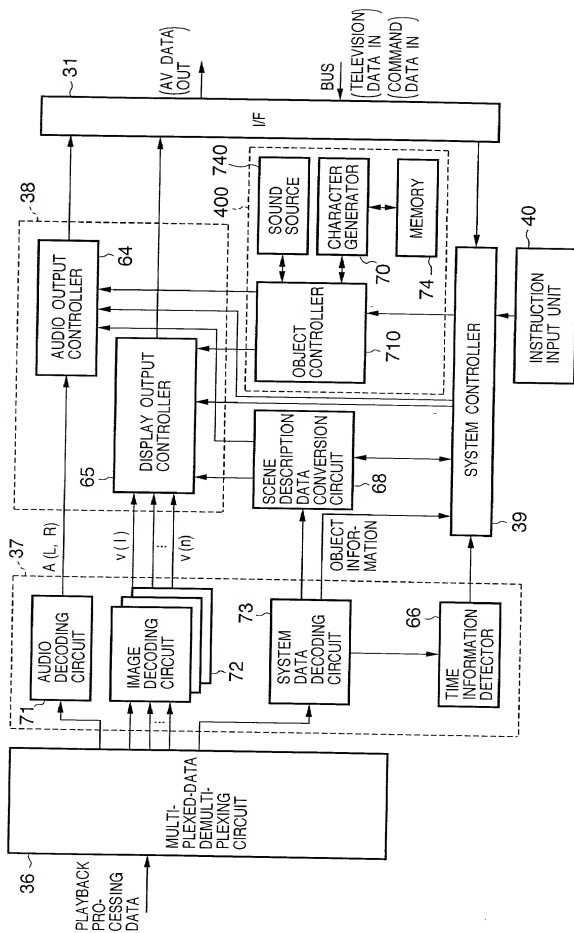


FIG. 36

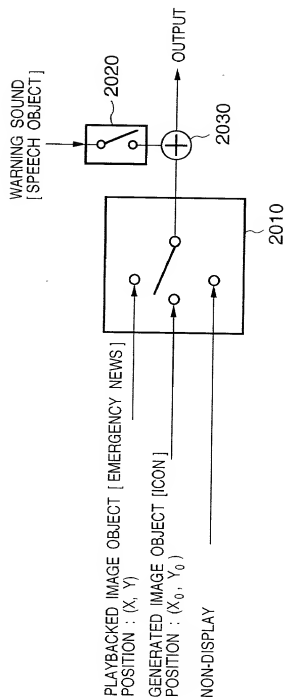
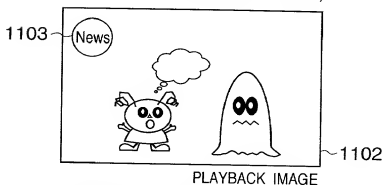


FIG. 37A

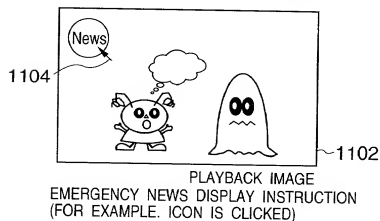


FIG. 37B



PLAYBACK PATTERN ①
"EMERGENCY NEWS" (IMAGE OBJECT)
IS DISPLAYED AS ICON (IMAGE OBJECT)

FIG. 37C



EMERGENCY NEWS DISPLAY INSTRUCTION
(FOR EXAMPLE, ICON IS CLICKED)

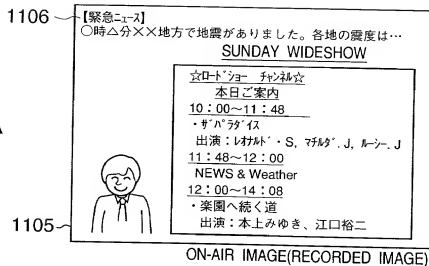
FIG. 37D



PLAYBACK PATTERN ②
"EMERGENCY NEWS" OF ORIGINAL IS DISPLAYED.
RECORDING TIME INFORMATION CAN ALSO
BE ADDITIONALLY DISPLAYED

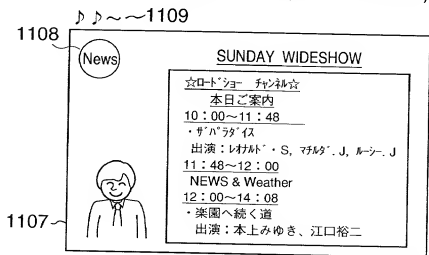
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FIG. 38A



ON-AIR IMAGE(RECORDED IMAGE)

FIG. 38B



PLAYBACK PATTERN ③

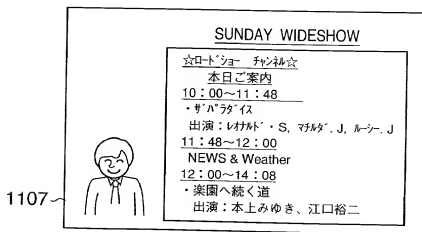
PLAYBACK IMAGE

SOUND IS OUTPUT AT PORTION WHERE
DISPLAY FORM WAS CHANGED

PLAYBACK PATTERN ①

"EMERGENCY NEWS" (IMAGE OBJECT)
IS DISPLAYED AS ICON (IMAGE OBJECT)

FIG. 38C



PLAYBACK PATTERN ②

PLAYBACK IMAGE

OBJECT IS NOT DISPLAYED
(ICON IS NOT DISPLAYED)

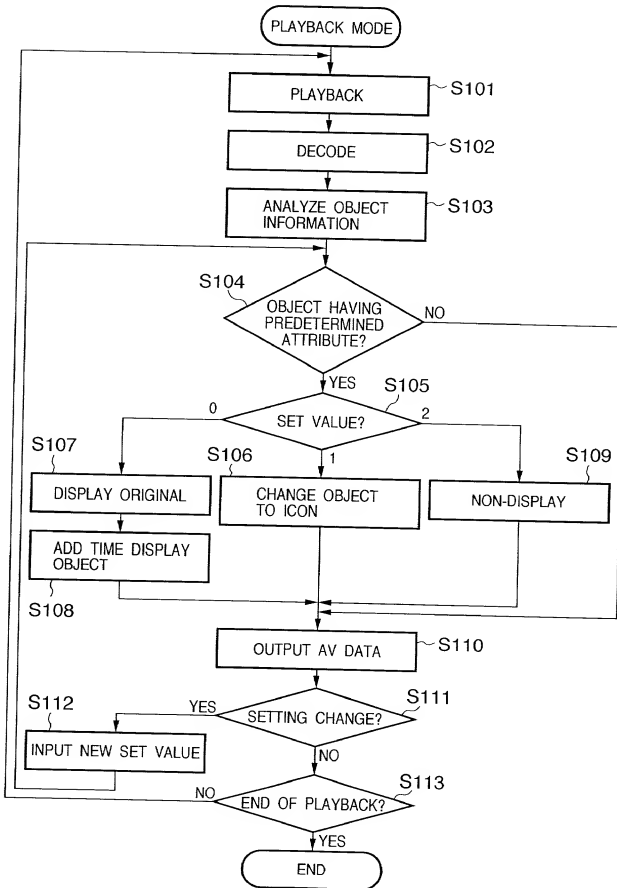
FIG. 39

FIG. 40

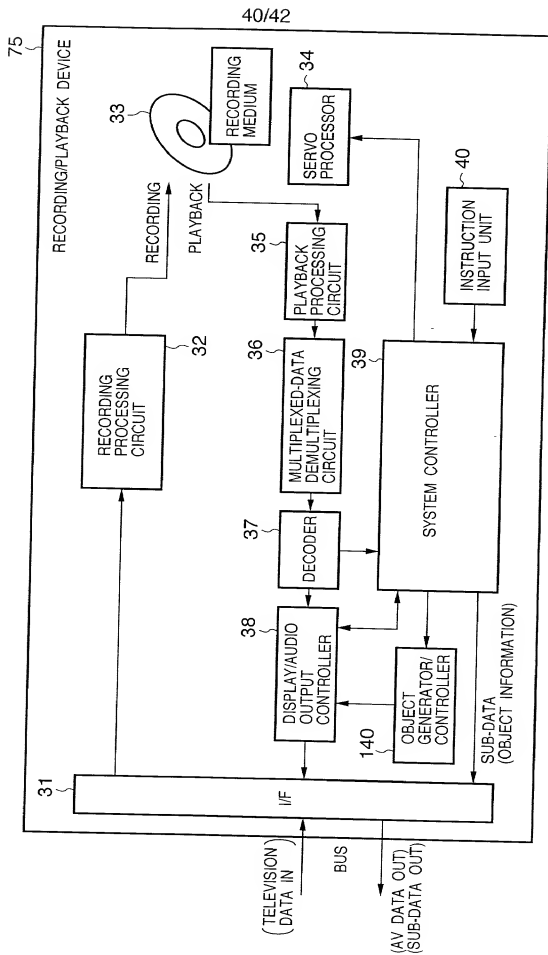


FIG. 41

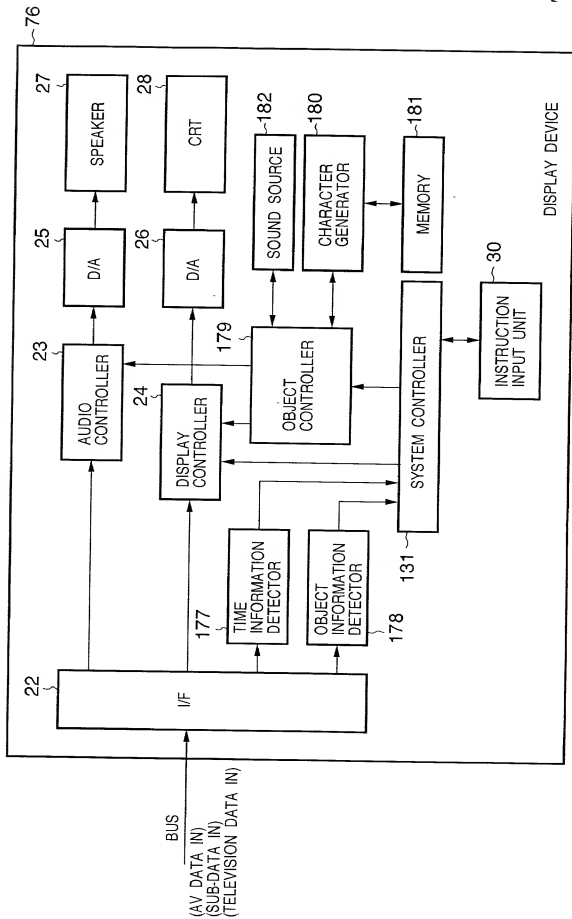


FIG. 42

